



Performance Report for: <http://iomc.com.br/>

Report generated: Tue, Mar 5, 2024 6:25 AM -0800
 Test Server Location: São Paulo, Brazil
 Using: Chrome 117.0.0.0, Lighthouse 11.0.0

A	Performance	Structure	L. Contentful Paint	T. Blocking Time	C. Layout Shift
	99%	100%	785ms	0ms	0

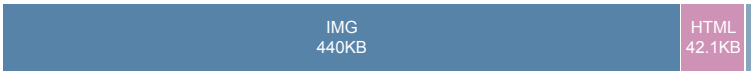
Top Issues

Low	Avoid an excessive DOM size <small>TBT</small>	667 elements
Low	Avoid enormous network payloads <small>LCP</small>	Total size was 494KB
Low	Avoid multiple page redirects <small>FCP LCP</small>	Potential savings of 179ms
Low	Avoid long main-thread tasks <small>TBT</small>	3 long tasks found
Low	Avoid non-composited animations <small>CLS</small>	72 animated elements found

Page Details



Total Page Size - 492KB



Total Page Requests - 11



How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

About GTmetrix

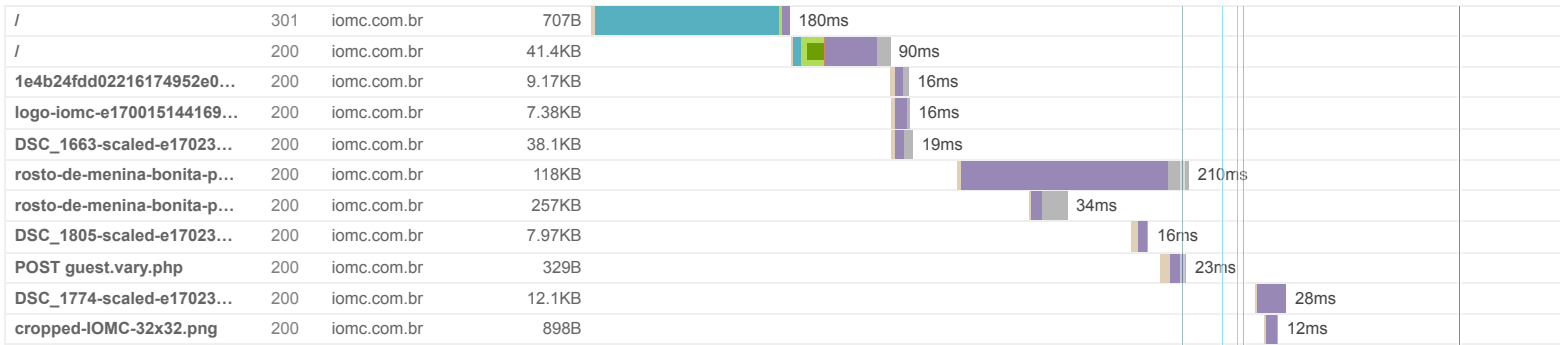


GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 28 years experience in web technology.

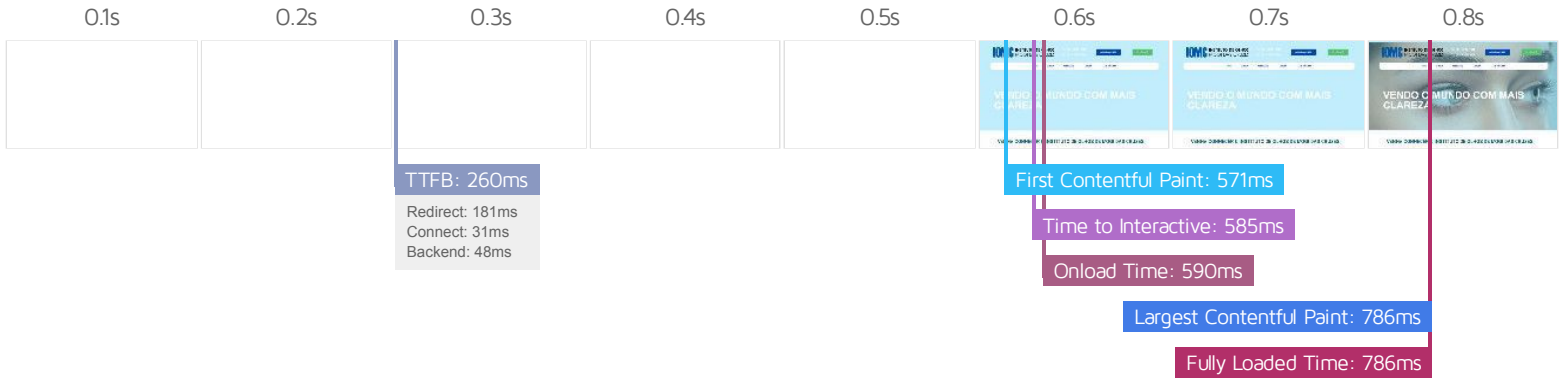
<https://carbon60.com/>

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

IOMC - Instituto de Olhos de Mogi das Cruzes - IOMC



11 Requests	492KB (713KB Uncompressed)	Fully Loaded 786ms (Onload 590ms)
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Performance Metrics

<p>First Contentful Paint</p> <p>How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.</p>	<p>Good - Nothing to do here</p> <p>571ms</p>
<p>Time to Interactive</p> <p>How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.</p>	<p>Good - Nothing to do here</p> <p>584ms</p>
<p>Speed Index</p> <p>How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.</p>	<p>Good - Nothing to do here</p> <p>709ms</p>
<p>Total Blocking Time</p> <p>How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.</p>	<p>Good - Nothing to do here</p> <p>0ms</p>
<p>Largest Contentful Paint</p> <p>How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.</p>	<p>Good - Nothing to do here</p> <p>785ms</p>
<p>Cumulative Layout Shift</p> <p>How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.</p>	<p>Good - Nothing to do here</p> <p>0</p>

Browser Timings

Redirect	181ms	Connect	31ms	Backend	48ms
TTFB	260ms	DOM Int.	534ms	DOM Loaded	535ms
First Paint	571ms	Onload	590ms	Fully Loaded	786ms

IMPACT	AUDIT	
Low	Avoid chaining critical requests FCP LCP	1 chain found
N/A	Largest Contentful Paint element LCP	790 ms
N/A	Reduce JavaScript execution time TBT	63ms spent executing JavaScript
N/A	Reduce initial server response time FCP LCP	Root document took 47ms
N/A	Minimize main-thread work TBT	Main-thread busy for 384ms
N/A	Eliminate render-blocking resources FCP LCP	
N/A	Avoid serving legacy JavaScript to modern browsers TBT	
N/A	Avoid large layout shifts CLS	
N/A	User Timing marks and measures	
N/A	Reduce the impact of third-party code TBT	